SRS – Scale Race Suite

SRS - Scale Rase Suite is a solution for scale model race, in particular:

- Slot car race
- MiniZ race (to be completed)
- Rally RC race (to be completed)

The suite consists of a graphic user interface and a dedicated HW. Nevertheless, SRS SW is also compatible with:

- DS200/DS300 for slot car race
- EASYLAP
- ROBITRONIC

SRS HW has been designed to manage:

- up to 8 lanes with independent power for each of them for slot race
- Up to 2 independent stage in rally races for slotcar or RC
- False start
- Starting semaphore
- IR interface compatible with standard DS IR bridge



Key features of SRS, especially for slot car race are:

- Modern graphic interface
- Multilanguage
- Real time Rank across different manches
- Qualification session
- Practice session
- Recover an interrupted race
- Driver database
- Race database with rank calculation
- Race results editable in any single lap and time
- Graphic and statistical view of results
- Online results publishing at the end of the race (if connection available)
- Multiple start race mode
- Multiple end race mode
- Best lap time spelling from selectable voice
- Driver rotation

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- Possibility to add/remove drivers at any manche changes
- Full race editing.
- Simulation features
 - Fuel usage and refill
 - Tires consumption
 - Damages

SRS manual rev 0.2

SRS – Scale Race Suite

This document represents the SRS- Scale Rase Suite manual with all the basic information on how to use the suite. Let's starts.

Double click on SRS.exe

The suite will start with the Intro screen The two buttons will become blue when the HW is detected and ready. If it is the first time you run **SRS** or some HW error (communication) occurs, a popup will appear

informing the COM port is not available (below picture)

SRS

The saved HW interface or the COM Port in setting file is not available, please check

SRS - Scale Race Suite ×

OK

OK

Х

If accidentally you run a second SRS.exe, It is blocked, and you get a popup like this:



- Slotcar button prepare the suite for slot car racing
- RC prepare the suite for Radio control racing

SRS – Home panel

When a race type is selected you enter in the main menu.

If you have registered SRS, then you have the full features including championship database and on-line race saving. If you have a nonregistered version, you can access to all the features apart the championship and on-line storage.

In the main panel you can select:

- Drivers: this panel allow you to enter and manage all the details of the drivers.
- **Championship**: in this panel you can see the different championship ranks, single race, race performances.
- Settings: the panel containing the settings for track, interface and registration
- **Practice**: the panel to manage the practice sessions.
- **Qualification**: entering this panel you can start the qualification session for your race.
- Race: the panel to setup the race (drivers and sessions) and start it.





From SRS rev 1.0.4.0 an icon in the title bar (1) indicates the status of the connection with the HW With DS it will be orange of the comm is open. Run a practice session to check if connection is well established.

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Drivers panel is used to manage the Drivers database used for the races and championship database. The folder containing the file is configured in the setting.

 Clear button (1) cleans all the entry fields in Driver Data group

- Add/Update button (2) save the changes, or the new driver edited in Driver Data
- Remove button(3) remove the driver from the list. Any add/update/remove action is automatically saved, and a backup file is generated (only one backup copy)

Close Button (4) returns to the Home panel.

How to add/remove cars and Tag:

In the corresponding box (Car or Tag) type the new car/tag you want enter. Then press enter. The car/ tag will be added to the list.

To remove a car/tag, select the car/tag to remove and press enter, a popup will appear for confirmation.

REMEMBER: press add/update to make the change permanent, otherwise you will lose them

SRS – Drivers panel

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SRS – Championship panel

Close

Championship panel allows to edit races, import some race databases review championship ranking.

This button is available only in a registered version of the SW.

- Convert Button allows to import some text file in a compatible xml format ٠
- Championship folder allows to select a folder where the subfolders are the different ٠ race of one or multiple championship and generates a rank
- View race allows to open a FINAL xxxxxx.xml race result file to review and edit the ٠ content.
- Close returns to the Home .





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Championship Panel View Race button (1) allows to open review and edit a race Race file is in the race folder. It starts with "FINAL" and extension is xml (2)

test_2023_12_06_1009_HTML

test_20231206_race_status.xml
 test_20231206_race_status_1_1.xml
 test_20231206_race_status_1_2.xml
 test_20231206_race_status_1_3.xml
 test_20231206_race_status_1_4.xml

FINAL_test_20231206.xml

StsRace

2

SRS – Championship panel

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Championship Panel

View Race

In the top area (1) the race results are shown and, in the bottom, (2), double clicking on a driver the plotting is shown

The edit button at the bottom (3) allows to edit all the race data of any single driver.

n T Points 760 255 762 200 775 17 212 15
n T Points 760 25 762 20 775 17 212 15
760 25 762 20 975 17 212 15
762 20 975 17 212 15
975 17 212 15
212 15
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Close Race

SRS – Championship panel

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2	00:10.379	28	28	28	27	111	48		00:10.776	20				
3 Gi	00:10.684	27	27	28	27	109	72		00:10.952	17				
4 Ai	00:10.788	27	27	28	27	109	9	00:10.744	00:11.005	15				
5 E	00:10.868	27	27	27	26	107	87	00:10.598	00:11.149	14				
6	00:10.926	27	27	26	25	105	15	00:10.737	00:11.418	13				
7 Fi	00:11.157	24	26	26	25	101	77	00:10.994	00:11.814	12				
8 1	00:11.918	23	24	24	23	94	46	00:11.778	00:12.722	11				
9	00:12.504	24	23	22	21	90	100	00:11.550	00:13.226	10				
10	00:12.939	22	22	23	22	89	130	00:12.700	00:13.342	9				
11	00:12.812	20	22	23	21	86	127	00:11.924	00:13.786	8				
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SRS – Championship panel

Championship Panel

Edit race data

When the edit button is pressed you can access and edit all the data like:

- The car (4) ٠
 - You can also add a new car typing in the box (5) and pressin ٠ enter you will find listed in the menu (6) and it is also automatically saved in the driver database
- The time of any single lap (7)
- Qualification time and Sectors (8)
- Add/sub laps (9)
 - Adding (+) the lap time will be divided 50% on the old and ٠ 50% on the new lap (9)
 - Subtracting(-) the lap time will be added to the following la ٠ (10)

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а	Positic	Driver	Macchir	Qualif. T	Lane 1	Lane 2	Lane 3	Lane 4	Total	Sectors	Time	Best T	Average T
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Setting panel is organized in tab related to the different parts of the configuration.

Tabs are:

- **General**: system, track and race parameter setting.
- Race and Storage: configuration of categories, points, on-line storage and local storage.
- **SRS Interface**: this tab changes accordingly to the selected interface and allow the setting of that HW interface (SRS HW, DS300 or similar, EasyLap counter ...).
- **Simulation**: configuration for fuel and tires consumption and damages.
- **Register SRS**: registration information of the software.

Save and Close Button are available in any tab.

- Save button (1) save the parameters of all the tabs in the settings.xml file
- Close button (2) do not save in the file and returns in the main window
- Press Save and then Close to save and return to the main panel

SRS – Setting panel



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System group

In this group you can select:

- Language: English and Italian (partially) are ready. Espanol in progress.
- Voice and rate: used to read best time during the race. Leave voice empty for not using the feature.
- Team Logo and Name (1 and 2): can be changed with any logo and description, Update will be applied at the next start
 - Will be shown in the title bar (3)
- Connection Status: indicate if the communication is properly established with the HW (green) or not (red) (4)



X Gene	eral	×	Race and
System	English	-(en-US	5. K
HW Interf	Espano Italiano	l-(es))-(it)	
Track —	English	-(en-US	5)



Drivers Database Folder is used to select the folder for the driver.xml file and in the future other dedicated file. Default folder is under Users\your name\AppData\Roaming\SRS. With the brows button you can select the folder you want.

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- HW interface: here you can select all the available and managed HW the SRS can use.
 - SRS is the dedicated HW able to manage single lanes, false start, semaphore and other in the future,
 - **DSx00** is the famous and well known and used for slot racing DS200/DS300. In this case SRS is mainly a viewer but useful to manage sessions and manches
 - Easy Lap is dedicated to RC car where active IR tag are used on the car





Track group

In this group you can select:

- Numbers of lanes: From 2 to 8. It has been deeply tested with 2 and 4, not yet with other configurations
- Sectors: you must enter the number of sector of your track. It is used to check later if some wrong number is inserted at the end of the race
- Lanes color: once selected the number of lanes you must select the dedicated color accordingly to your track.
 - Clicking on the color the color panel will appear allowing you to select your preference.
- Beep bars: this allow you to disable or enable with 3 different durations the beeps during the race
 - Lap Beep: happens at any lap when the car cross the start
 - Best Lap: happens any time a driver has a new personal best
 - Countdown: to make the start (especially false start) more realistic, the beep cam be removed







Race setting group

In this group you can select:

- **Practice Duration**: in second it is managed by SRS the duration of the practice section. In this example any 5minutes the time stops, and the power is removed. This is a general setting and can be changed in the practice panel too. A duration of 0sec means no limits.
- **Qualification Duration**: also in this case in seconds, it represent the duration of a qualification section for each driver.
- **Rotation**: represents the lanes rotation for all the races:
 - Linear: means shift on one side. Example on 8 lanes: 1-2-3-4-5-6-7-8-1....
 - Alternate: means even/odd rotation. Example; 1-3-5-7-8-6-4-2-1....
- Start Mode
 - False start: ONLY WITH SRS HW. Checking the box lanes are powered and if the driver starts before the semaphore is off the power is removed for an amount of time defined in SRS interface setting.
 - With False start enabled the car must be placed BEFORE the start gate.
 - With False start **disabled** the car must be placed **AFTER the start gate**.
 - Before start Lane: skip the first trigger.
 - After Start Lane: the first trigger is counted as lap



- Average Laps: in the Practice session this will be used to calculate an average of consecutive number of laps equal to the defined number.
- End Mode
 - When checked, the race will not end at the elapsed time, but a bell will ring indicating the driver should still reach the finish line.
 - In this mode it is not needed to take in count the sectors, but the rank will be established by the total Laps + arrival time to the finish lane.



SRS – Setting panel – Race and Storage Tab

FTP configuration group

If you have a registered version, you will receive an encrypted User and Password to access to the indicated ftp. You need to select a name that will represent the remote folder and menu on the webpage <u>https://www.ibinda.it/racedb/race.php</u> Screenshot on the left represent the race panel view.

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SRS - SCALE RACE	SRS - SCALE RACE	

SRS – Setting panel – Race and Storage Tab

Categories group

The **browse button (1)** and the folder shown are used to select and show the local folder where the races results will be stored.

Not only the results and a copy of the HTML page will be stored in a sub folder in the selected path, but also temporary files and different results formats. They can be used to restore a race in case of interruption.

Cat. Name is used to type a new category/championship name and with the Add button it will be listed in the below box.

When a new category is added, you can click on it, and you will be able to change the points and scrap race for that category and rank.

When you have selected a category, you can also **remove** it from the list. It will be removed only from the selectable list, no delate of folders or races.

Championship setting group

Points are the points assigned from the 1st to the last. The format is mandatory as shown with a "-" separator between the numbers. The last point (1 in the example) will be assigned to all the remaining drivers. If you want a 0 points is assigned to all the others, you need to add "-0".

Race to scrap are, in a championship, the number of race to not consider for a general rank, discarding the worst results for each driver. In the example the 2 worst results will be discarded.





SRS – hardware interface Tab

When you select an HW interface in the General tab, the interface tab will be shown accordingly.

- Easy Lap tab doesn't have setting.
- **DS-x00 (DS300/DS200) tab** allows to set the COM port number and the baud rate that should be 54000 on new version 3800 on old. I figured out that time to time 55000 is more stable than 54000.
 - SRS setting for DS group has a checkbox that allow automatically to detect a new start has pressed on the DS and in this case, SRS moves automatically to the next manches. If the box is not checked, and a new start is detected SRS will not move forward and pop-up an alert. In this case you must stop the DS, press next on SRS and then you can press start on DS.
- SRS interface tab is the tab dedicated to the setup of the SRS HW. Other than the COM port selection and the baud rate (it must be 115200), you can configure all the system (details in the next page).



SRS – hardware interface Tab

Options group of SRS interface

This group is used to configure the SRS HW. Parameters in this group are read from the HW (Read HW button) and stored in the HW (Send all).

Firmware rev represent the HW/FW version.

Parameters:

- **Duration**: in seconds represent the time before a stop. When time elapses lanes power will be turned off
- **Debounce**: minimum lap time. Any detection below this time will not be counted
- Rele Setting: NC/NO are the two possible settings. It depends on your HW connection, but the suggestion is to use the rele' off during the race time and on during the pause.
- **Sensor Level**: you can connect any kind of sensor with output 0-5V. With this selection you can define if the car is indicated with 0V or 5V. Standard SRS LED barrier is low.
- **Buzzer off/on**: you can turn off the buzzer sound to make the race more realistic.
- **False penalty**: time in second when a false start is triggered. In the example the power will be removed for 2sec.
- Timeout: time in second to wait in case of "end to finish lane"

Firmware update group

AMV - Associazione Modellistica Vogherese Settings State race s Rev.1.0.4.4 Rev.1.0.4.4 Rev.1.0.4.4 General Race and Storage SRS Interface Register SRS Connection COM9 Baudrate 115200 Options Firmware rev.1.9 CRead I Duration [sec] 10 Send a Debounce [sec] 1 Send a	
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Sensor Level ov: sv->ov Sv: ov->sv (Default DS)	
Buzzer off/on	
False Penalty 3	
Timeout	
Command P Send	

Pressing the **Upgrade FW** button, you will select the new *.hex file for the SRS HW. When selected SRS will pop-up a confirmation window because the process is not reversible. You will see the progress and the result in the blank box on the side. When the upgrade is completed, it is suggested to restart the HW (power-off/power-on) and restart the suite.

SRS – Simulation Tab

Simulation

This Tab allows user to simulate real race situations like refill and fuel consumption, tires consumption and random damages.

- Use fuel: by checking it, the simulation is activated
- Expected refill stops: Set the expected number of refill per race. It will be increased/decreased by the single driver performance and the other settings

SRS I General Race and STorage	Hardware 🔅 Simulation
Fuel	
Expected refill stops 2	
Driver Performance weight in % 100	
Refill per second in % 10	
(Tires	
Use tires consumption simulation	

- Driver Performance weight %: This is the weight applied to the single driver performance (lap time) to estimate the fuel consumption. If 100% the performance is counted entirely for the consumption. If 0% the single driver performance is not taken in count.
- Refill per second %: The amount of refill for each second (time unit for refill) for each second you stay in the "pitlane"
- Use tires: by checking it, the simulation is activated
- **Р** В.
- Use damage: by checking it, the simulation is activated

Fuel Consumption simulation

It is based on the single driver performance. Fast driver consumption is higher than slow driver.

To avoid to enter specific parameters related to the kind of race, car model and other, an average lap time is calculated based on the average lap time of any driver in the race. This is the "threshold" parameter to establish how much to increase/decrease the consumption.

If refill per race is set to 1 and weight to 0, it means that any driver running will complete the race without refill. If refill is 3 and weight 0, again the amount of refill will be 3 for each drivers

If refill is 3 and weight is 100% (worst case), the amount of refill will be adjusted based on the distance of the single driver time from the Threshold.

A fast driver could need to have 4 refill meanwhile a slow driver only 2

SRS – Simulation Tab

Simulation

Media gara = media di tutti I giri dei piloti. La media gara si abbassa a mano a mano che I veloci corrono.

Delta = media – giro pilota

 \rightarrow pilota lento \rightarrow Delta negativo

ightarrow pilota veloce ightarrow Delta positivo

Consumo/giro in tempo = Media gara + (Delta * peso Driver)

 \rightarrow il pilota lento ha un consume per giro minore della media (delta negativo)

→ il pilota veloce ha un consume per giro Maggiore della media (delta positivo)

Consumo/giro in percentuale = consumo in tempo / (durataGara *10) * **FuelPerRace** (il *10 e' per esprimere la durata in millisecond) (100% : durataGara in ms = x : consume/g in t (ms)) mentre FuelPerRace e' per scalarlo sui rifornimenti richiesti **Residuo serbatoio** % = residuo precedente % – consume/g %

PC lap counter permette di selezionare come soglia il giro secco inserito da textbox. Se svuota il serbatoio Gara finite Mostrare il consume a giro in % e la stima giri rimanenti???? Fuel Management for analogic track - Slot Car-Union

Altro da cui ho preso spunto:

Lap time based fuel simulation - SmartRace for Carrera Digital

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SRS – Practice panel

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3	4	5		6	7

Practice panel is a vertical division panel showing laps, laps times and best lap time for each driver within the defined duration.

When the duration expire the power is removed and a restart is needed.

All the stored info are cancelled.

- 1. Best lap time field
- 2. Laps and laps times for each lane
- Power: when duration is elapsed, you can use this button to power the lanes temporary. Remember to return always to off.
- **4. Duration**: practice session duration. A duration of 0sec means no limits
- 5. **Time Elapsed**: represent the running time of the qualification session for the driver
- 6. **Restart**: it is used to start/restart the practice session. It can be used at any time to reset the panel and the session and restart the power.
- 7. Close: exit from the practice panel and return to the main panel. When executed in a separate window, the close button is not present and you exit from the panel clicking the classic windows "x"

SRS – Practice panel



In the last implementation Practice has also a Best average on consecutive laps (in this case 5 laps) as per the setting parameter Value is shown under the best (1)

Any lane has an X button that can be used to cancel the lane result and reset the single lane

Practice panel can be opened in a second window using the dedicated button (2). This allows to add drivers or access to the championship results meanwhile practice is running.







SRS – Qualification panel

1

When you enter the qualification panel you have the view on the right.

- 1. Filter and missing Button: typing a name or part of the name the driver list will be filtered and will show the corresponding drivers. If the driver (First + Family name separated with white space) is not in the list, you can use the Missing button to quickly add it and afterword change the data in driver panel.
- **2. Driver list**: Double clicking on a driver in the list, it will be added to the "waiting list".
- **3. Driver in lane**: it is the name of the driver in the lane for the qualification
- 4. Add to grid: when at least a valid best time is detected the button is enabled and you can add the driver to the qualified drivers list
- **5.** Lane panel: It contains the real time information of the driver in qualification. It has the color of the qualification lane.
- 6. Position: it represent the current position of the driver
- 7. Waiting list: it represent the number of drivers that should start. Loaded one by one or using the List button from previous races. Double clicking on one driver you remove him from the waiting list
- **8. Random**: it will select randomly one driver from the waiting list and insert in the lane





SRS – Qualification panel

- 1. Editable time: when the driver is in grid and for some reason the qualification time must be changed, double click on the desired line
- 2. Time Edi: you can edit the time and enter a new one. When completed, double click again

Drivers will be now listed with the new order and corrected time.







SRS – Race panel

	Create a new race	
C	•	

When the race panel is opened, it is almost empty. To start the race preparation, it is mandatory to select the **category** (1). The dropdown menu' will show all the available categories. When selected the window will be populated with the driver list, filter line and Missing button (2).

Double clicking on a driver name in the list, a corresponding line on the right is added with the preliminary session and lane information (3). You can at any time remove the line (pressing X button), edit the qualification time, change the session number and the starting lane

2

6

Create

Order (4) and Qual (5) buttons are used to reorder the list ordering by Session (4) or qualification time Tqual (5). Any time you click the button you invert the order When all is fine Create button (6) will move to the race panel.

If you have a previous drivers list, you can use the Driver button (7) to load it.

If you need to reload a race to complete it (issue occurred), you can use the Race button (8) and load the last available race backup file.

You can also return to main panel with Exit/Close button (9). In this case the populated list will be saved



SRS – Race panel



Race Panel

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Practice Panel (rally/ slot with transponder)

Test view for a possible rally race or slot race practice with transponder or MiniZ

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Practice Panel (rally/ slot with transponder)

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Race Panel (slot)

Test view for a possible rally race or slot race practice with transponder or MiniZ

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SRS hardware (rele' box)

Transponder integration for slot racing should allow to drive the rele' box For rally and Mini Z is not needed.



SRS Semaphore connection







SRS Semaphore connection cable



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The red and the one after are not connected.

In the CAT6: 1: LED1 2: LED2 5: LED3 4: LED4 8: GND 7: 5V 3: LED5 6: NC

SRS Semaphore connection cable



• • \bigcirc • 00 00000 Sensors J3 00 00000 00000 00 00000 J8 Buttons ADC Semaphore 00 0000 00 ٥ 00000 00 0 0 0

The red and the one after are not connected.

In the CAT6: 1: LED1 2: LED2 5: LED3 4: LED4 8: GND 7: 5V 3: LED5 6: NC

SRS hardware - FW

Here is represented the general state machine of the FW used in SRS HW Others details like real time events, fuel and communication are described in the FW itself COM can be also address with terminals @ 115200bps "Help" shows some information



